

SENSORY GUIDE



GENERAL CONSIDERATIONS

- Duration: Approximately 90 minutes with no intermission.
- The decibel levels recorded in this guide account for moments of applause; sound levels may vary depending on the specific audience.
- This Sensory Guide was developed following an audit conducted by a member of the Sensory Access team who is neurodivergent and hyperacoustic.

SENSORY IMPACT KEY



Auditory Impact



Visual Impact



Emotional Impact



Strobing Effects

COMMON DECIBEL (DB LEVELS)

70	Office/classroom chatter
80	Busy traffic, dog barking
90	Hairdryer
100	Lawnmower, construction site
110	Concert, night club
120	Police siren, airplane taking off



SENSORY ACCESS

ACCESS FOR ALL

A CHRISTMAS CAROL

SCENE

DESCRIPTION

SENSORY

Scene 1 Opening

- Actors enter from the aisles
- Fake snow lands on stage and some might land on audience members in the first few rows
- Loud music
- Complex noise
- Ringing bell
- Up to 88.9 dB



Scene 2 Narrator 1: "Scrooge never painted out old Marley's name."

- Bell chimes in the background
- Loud yelling
- Up to 90.5 dB



Scene 3 Fred enters the office.

- Up to 87.9 dB



Scene 4 Two solicitors enter the office.

- Loud yelling
- Up to 92.9 dB



Scene 5 Chimes ring out the hour of seven.

- Item slammed on desk
- Up to 85.9 dB



Scene 6 Scrooge exits the office.

- Fake snow lands on stage and some might land on audience members in the first few rows
- Loud yelling
- Spooky/unsettling depiction
- Up to 90.9 dB



A CHRISTMAS CAROL

SCENE

DESCRIPTION

SENSORY

Scene 7

Scrooge enters his rooms.

- Jumpy moments
- Very loud sound effects
- Complex sound
- Loud yelling
- Bright, flashing lights
- Loud bell sound effects
- Lightning effects - strobing
- Up to 97.3 dB



Scene 8

Marley disappears.

- Thunder sound effects
- Bright flashing lights
- Bells chiming
- Up to 89.8 dB



Scene 9

Spirit 1 appears.

- Echoey voice
- Magical chimes
- Windy sound effects
- Complex noise
- Loud yelling
- Up to 90.4 dB



Scene 10

Young Scrooge enters with a book under his arm.

- Character enters suddenly
- Magical chimes
- Complex sounds
- Up to 95.4 dB



Scene 11

Fan enters.

- Echoey voice
- Magical chimes
- Complex sounds
- Up to 90.3 dB



A CHRISTMAS CAROL

SCENE

DESCRIPTION

SENSORY

Scene 12

Fezziwig enters in his old fashioned clothes and wig.

- Sweeping sounds
- Actors may sweep some glitter or snow on or near the front row
- Magical chimes
- Complex sounds
- Clapping, stomping/loud steps
- Shouting/cheering
- Some high-pitched sounds
- Loud music
- Bells chiming
- Up to 96.0 dB



Scene 13

Belle comes into the office.

- Echoey voice
- Magical chimes
- Loud yelling
- Bell chiming
- Windy sound effects
- Up to 87.8 dB



Scene 14

Crowd enters, singing, selling wares, exchanging presents.

- Complex noise
- Magical chimes
- Rattling sounds
- Yelling/arguing
- Fake snow lands on stage and some might land on audience members in the first few rows
- Up to 87.4 dB



Scene 15

Martha Cratchit enters and approaches the grocer.

- Complex noise
- Up to 87.4 dB



Scene 16

Martha hides; Bob Cratchit enters with Tiny Tim on his shoulder.

- Stomping/loud steps
- Up to 95.0 dB



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SCENE

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Scene 17

Game of Blindman's Bluff. Napkin tied around Cratchit's eyes.

- Complex sounds
- Clapping, shouting, and cheering
- Loud music
- Emotional content
- Bells chiming
- Magical chimes
- Up to 91.3 dB



Scene 18

Fred and the niece enter; Group sings "The 12 Days of Christmas"

- Loud music
- Stomping/loud steps
- Complex noise
- Laughing/cheering
- Magic sound effect
- Actors in the aisles
- Up to 99.3 dB



Scene 19

Spirit 2 begins to exit. Spirits of Want and Ignorance appear.

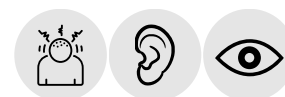
- Bell chiming
- Complex noise
- Bright, flashing lights
- Spooky/unsettling depictions
- Spirit 2 throws glitter on some audience members gives away a Christmas Bobble to 2 audience members
- Thunder sound effects
- Lightning visual effects - strobing
- Up to 93.7 dB



Scene 20

Spirit 3 comes like a mist along the ground.

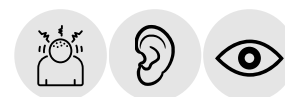
- Thunder sound effects
- Lightning visual effects - strobing
- Complex noise
- Bright, flashing lights
- Up to 91.3 dB



Scene 21

Old Joe, the undertaker's assistant, charwoman, and Mrs. Dilber enter.

- Complex noise
- Thunder sound effects
- Lightning visual effects - strobing
- Loud yelling
- Up to 90.9 dB



A CHRISTMAS CAROL

SCENE

DESCRIPTION

SENSORY

Scene 22

Peter reads aloud to the family; Mrs. Cratchit is sewing.

- Emotional impact related to grief



Scene 23

Cratchits exit.

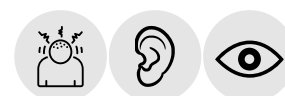
- Lightning visual effects - strobing
- Thunder sound effects
- Stormy background sound effects
- Emotional intensity
- Up to 93.0 dB



Scene 24

Spirit 3 exits. Scrooge's bed reappears and he wakes up.

- Significant complex noise
- Loud scream and yelling
- Lightning visual effects - strobing
- Thunder sound effects
- Spotlights illuminate some sections of the audience
- Actor in one of the aisles
- Up to 93.7 dB



Scene 25

Two solicitors enter with stacks of gifts.

- Loud music
- Stomping/loud steps
- Some high-pitched sounds
- Up to 88 dB



Scene 26

Scrooge and turkey boy exit; Cratchits enter.

- Loud cheering, clapping, and laughing
- Loud shriek/scream
- Stomping/loud steps
- Up to 93.9 dB



Scene 27

Fred and niece enter

- Loud music and singing
- Actors in the aisles
- Up to 108.0 dB



ALLEN THEATRE

